

## DIVERSITY, EQUITY AND INCLUSION RUBRIC FOR SUPPLEMENTAL WORKFORCE TRAINING MATERIALS

## **EQUITY**

THE CONDITION AND THE PROCESS TOGETHER THAT WOULD BE ACHIEVED IF THE IDENTITIES ASSIGNED TO HISTORICALLY OPPRESSED GROUPS NO LONGER ACT AS THE MOST POWERFUL PREDICTOR OF HOW ONE FARES

## **ACHIEVING EQUITY**

ELIMINATE THE ROOT CAUSES OF INEQUITIES THAT REINFORCE OR FAIL TO ELIMINATE DISPROPORTIONAL OUTCOMES

## RACIAL EQUITY

The condition achieved if one's racial and ethnic identity no longer predicts how one fares. To achieve Racial Justice, we need to eliminate policies, practices, cultural messages, and harmful narratives that perpetuate, uphold, or fail to eliminate racism

NCWE CORE VALUES: https://www.ncwe.org/page/about

- This rubric seeks to support the intentional development of equitable, diverse, and inclusive (DEI) workforce training materials.
- The tool is not exhaustive and rather is designed to help guide and focus content development around best practices in DEI.
- Many of the suggested guidelines adopt a <u>Universal Design for Learning (UDL)</u> framework and are effective teaching and learning practices.
- A "Comments" section is provided to promote implementation through reflection by individual practitioners or discussion between course designers and instructors.

Learning Material Title	Trades Customer Service Level 3: The Service Technician		
Learning Material URL			
File Type and Size	Word Doc, 12 Pages, 111 KB		
Reviewer	Fieth Consulting, LLC Team		
Date Review Completed	6/29/2023		
Total Score (Content + Pedagogy Scores)	30 / 39 Possible Points		
Criteria	Exemplary	Fair	In Progress
Content	3 Points per Bullet	2 Points per Bullet	1 Point per Bullet

To what extent the content meets the needs of diverse populations, is considered equitable to	Content consistently and effectively represents diverse perspectives and experiences.	<ul> <li>Content somewhat represents diverse perspectives and experiences.</li> </ul>	<ul> <li>Content rarely or never represents diverse perspectives and experiences.</li> </ul>
user needs, and inclusive of race, religion, age, gender, sexual orientation and/or identity.	☐ Content accurately reflects the experiences and perspectives of underrepresented groups.	<ul> <li>Content somewhat accurately reflects the experiences and perspectives of underrepresented groups.</li> </ul>	Content inaccurately reflects the experiences and perspectives of
	Content demonstrates a deep understanding of the complexities of diversity, equity, and inclusion.	Content demonstrates a basic understanding of the complexities of diversity, equity, and inclusion.	underrepresented groups.  Content demonstrates little understanding of the complexities of diversity, equity, and inclusion.
	✓ Learners are able to see themselves represented in the course content and/or discipline.	Learners may be able to see themselves represented in the course content and/or discipline occasionally but not consistently.	Learners are not able to see themselves represented in the course content and/or discipline.
	Multiple viewpoints and perspectives on course topics are included and represented accurately.	☐ Multiple viewpoints and perspectives on course topics are sometimes included and may be represented accurately.	<ul> <li>Multiple viewpoints and perspectives on course topics are not included and/or represented accurately.</li> </ul>
	<ul> <li>Evidence of equitable access to course materials and spaces for all learners clearly exists.</li> <li>Content is well-organized and</li> </ul>	<ul> <li>☐ Some evidence of equitable access to course materials and spaces for all learners exists.</li> <li>☐ Content is somewhat organized</li> </ul>	No evidence of equitable access to course materials and spaces for all learners exists.
	easy-to-follow.	but may not be easy-to-follow.	Content is disorganized and difficult to follow.
Content Score	18 / 21 Possible Points		

Student Engagement AMEy link https://harper-academy.net/on_demand/aemy/index.html#userbookmark_AEMy-main Check for Understanding link: https://www.edutopia.org/sites/default/files/pdfs/blogs/edutopia-finley-53ways-check-for-understanding pdf  Pedagogy  To what extent the content meets the needs of diverse populations, is considered equitable to user needs, and inclusive of race, religion, age, gender, sexual orientation and/or identity.  The material creates a welcoming and inclusive environment for all learners regardless of identity.  The material creates a welcoming and inclusive environment for all learners regardless of identity.  Some content uses media and formats to enhance learning and increase learner engagement.  Some content uses media and formats to enhance learning and increase learner engagement.  Some images, representations, readings and sources strongly reflect diversity.	Content Comments Design Resources	Evaluating this document scores it in the Fair/Exemplary level. The content is very well organized and easy-to-follow. The author might consider adding images to better represent diverse groups of learners. This learning material does not require students to connect the content to their own lives. The purpose of the document is to help students with their understanding of the technician's critical role in shaping customer experiences, influencing their satisfaction, and loyalty towards your company. Please consider adding images from the Image Collection Drop Box, see link below.			
Pedagogy  To what extent the content meets the needs of diverse populations, is considered equitable to user needs, and inclusive of race, religion, age, gender, sexual orientation and/or identity.  The material creates a welcoming and inclusive environment for all learners regardless of identity.  □ Content effectively uses a variety of media and formats to enhance learning and increase learner engagement.  □ Images, representations, readings and sources strongly reflect diversity.  □ Images, representations, readings and sources strongly reflect diversity.  □ The design and delivery are generally inclusives a generally inclusive, but some areas may warrant improvement to better accommodate diverse learners.  □ The material creates a welcoming and inclusive environment for all learners but could do more to be inclusive to all.  □ The material creates a positive learning environment for most learners but could do more to be inclusive to all.  □ Some content uses media and formats to enhance learning.  □ Content uses minimal or not media and formats to enhance learning.  □ Some images, representations, readings and sources reflect diversity.	Design Resources	https://harper-academy.net/on_demand/aemy/index.html#userbookmark_AEMy-main Check for Understanding link: https://www.edutopia.org/sites/default/files/pdfs/blogs/edutopia-finley-53ways-check-for-understanding.			
The material creates a positive learning environment for all.    Content effectively uses a variety of media and formats to enhance learning and increase learner engagement.    Content effectively uses a variety of media and sources strongly reflect diversity.    Content effect diversity.    Content uses media and formats to enhance learning.    Content uses minimal or not inclusive or accessible to all learners, and do not create a positive learning environment for most learners.    Content effectively uses a variety of media and formats to enhance learning.    Content uses minimal or not inclusive or accessible to all learners, and do not create a positive learning environment for most learners but could do more to be inclusive to all.    Content uses minimal or not inclusive or accessible to all learners, and do not create a positive learning environment for most learners but could do more to be inclusive to all.    Content uses media and formats to enhance learning.    Content uses minimal or not media and formats to enhance learning.    Content uses minimal or not inclusive or accessible to all learners, and do not create a positive learning environment for most learners.    Content uses media and formats to enhance learning.    Content uses media and formats to enhance learning.    Content uses media and formats to enhance learning.    Content uses media and formats to enhance learning.	Pedagogy		2 Points per Bullet	1 Point per Bullet	
Activities require learners to connect course content to  connect course content to  connect course content to  connect course content to  connect course content to  connect course content to  connect course content to  connect course content to  connect course content to  connect course content to  connect course content to  connect course content to  connect course content to  connect course content to	To what extent the content meets the needs of diverse populations, is considered equitable to user needs, and inclusive of race, religion, age, gender, sexual orientation	<ul> <li>□ The design and delivery are inclusive and accessible to all learners, taking into account diverse learning styles and needs.</li> <li>□ The material creates a welcoming and inclusive environment for all learners regardless of identity.</li> <li>□ Content effectively uses a variety of media and formats to enhance learning and increase learner engagement.</li> <li>□ Images, representations, readings and sources strongly reflect diversity.</li> <li>□ Activities require learners to connect course content to their own lives and/or reflect</li> </ul>	<ul> <li>✓ The design and delivery are generally inclusive, but some areas may warrant improvement to better accommodate diverse learners.</li> <li>✓ The material creates a positive learning environment for most learners but could do more to be inclusive to all.</li> <li>✓ Some content uses media and formats to enhance learning.</li> <li>✓ Some images, representations, readings and sources reflect diversity.</li> <li>✓ Some activities require learners to connect course content to their own lives and/or reflect on course content in relation to</li> </ul>	<ul> <li>□ The design and delivery are not inclusive or accessible to all learners, and do not create a positive learning environment for all.</li> <li>□ The material does not create a positive learning environment for most learners.</li> <li>□ Content uses minimal or no media and formats to enhance learning.</li> <li>□ Images, representations, readings and sources do not reflect diversity.</li> <li>□ Activities do not require learners to connect course</li> </ul>	

Dodogogy Coore	Activities require learners to connect course content to their own communities and/or social and cultural groups of reference, and the socio-cultural backgrounds of others.	Some activities require learners to connect course content to their own communities and/or social and cultural groups of reference, and the socio-cultural backgrounds of others.	content in relation to a variety of perspectives  Activities do not require learners to connect course content to their own communities and/or social and cultural groups of reference, and the socio-cultural backgrounds of others.
Pedagogy Score	12 / 18 Possible Points		
Pedagogy Comments	Overall, this document is well done and scored in the Fair level for pedagogy. This learning material includes a student engagement activity that uses role-playing real-life construction trade scenarios and a check for understanding section consisting of 10 questions. The author might consider adding some additional images to represent diverse groups of learners. See the url links below for additional ideas.		
Design and Pedagogy	Image Collection Drop Box: https://www.dropbox.com/home/NGJAC%20Images		
Resources	Check for Understanding link:	and/aemy/index.html#userbookmark	

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