

Current Assets

Wildlife:

- Black Bear
- Deer
- Dinosaur Skeleton
- White Bird
- Black Bird

Terrain:

- Generic Hill
- Generic Mountain
- Generic Clouds
- Foliage:
 - Generic Deciduous Tree I
 - Generic Deciduous Tree II
 - Generic Coniferous Tree I
 - Generic Bush I
 - Generic Grass Layer
- Dirt
- Quartz Vein with Gold Flecks
- Water
 - o Tailings Pond
 - o Lake/Pond
 - o River
 - o Underground Water Pocket
 - o Water Table
- Park Trail
- Boulders/Rocks
- Open Pit Mine
 - o Overburden

Traffic Infrastructure:

- Paved Road
 - o Burn Treads
- Dirt Road
 - o Construction Equipment Treads
- Guard Rails
- Parking Lot
- Vehicles
 - o Red Truck
 - o Yellow Truck
 - o Dump Truck
 - o Front End Loader
 - o Power Excavator
- Signage
 - o Stop Sign
 - o Yield Sign

- Power Lines
 - o Surface Lights
 - o Light Poles

Architecture:

- Cell Phone Tower
- Small House
 - o Miner in Proper Gear
- Modular Office Trailer
- Barbed Wire Fence
- Cylindrical Storage Tank
- Small Fuel Tank
- Covered Conveyor System
- Conveyor Belt Flat
- Conveyor Belt Raised
- Garage Doorway
- Main Mine Building Zone
 - o Large Mill Building
 - SAG Mill
 - Ball Mill
 - Flotation Tanks
 - o Thickener
 - o Jaw Crusher
- Smaller Mill Building
- Vertical Shafts
- Horizontal Shafts
- Underground Chambers
 - o Underground Mine Refuge Chamber
 - o Simple Mine Cart Filled
 - o Simple Mine Cart Unfilled
 - o Simple Rail
 - o Dynamite/Blasting Caps on Fuse
 - o Blasting Siren
 - o Mounted Industrial Work Light
 - o Generator
 - o Underground Mine Lights
 - o Gate/Fence
- Mine Shaft Head Structure
 - o Mine Shaft Elevator
 - o Shoring
- Security Gate