Join Us As We Launch Our New **Virtual Reality and Motion Capture Lab!**

"Motion Capture" is the technique for digitizing and recording the movements of people, animals or objects - then transferring them to a computer model. This model can be used to create a simulated, three dimensional world or 'virtual reality' that a user can manipulate and explore.

Now you can see up close how it all comes together!

Wednesday, March 30 3 to 6 p.m. – Open House ATEEC. 201 N. Harrison Street - Ground Floor

Faculty and students from Eastern Iowa Community Colleges' Information Technology program will take you step-by-step through the process, showing off our latest technology and featuring student projects.

You can also LEARN MORE about all the opportunities in Information Technology education through EICC -

- · Networking
- · Programming
- · Computer Security and Forensics
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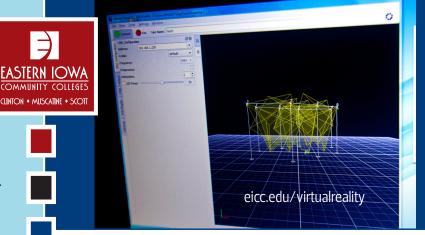


And MORE

Games and Simulations

Web Development

This workforce solution is funded by the IHUM Consortium which is 100% financed through a \$15,000,000 grant from the U.S. Department of Labor's Employment & Training Administration. The product was created by the grantee and does not necessarily reflect the official position of the U.S. Department of Labor. The Department of Labor makes no guarantees, warranties, or assurances of any kind, express or implied, with respect to such information, including any information on linked sites and including, but not limited to, accuracy of the information or its completeness, timeliness, usefulness, adequacy, continued availability, or ownership. This work is licensed under the Creative Commons Attribution 4.0 International License. To view a copy of this license, visit http://creativecommons.org/licenses/by/4.0/



Clinton, Muscatine and Scott Community Colleges 306 West River Dr. Davenport, IA 52801

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3 to 6 p.m. – Open House **WEDNESDAY, MARCH 30 EXPERIENCE FOR YOURSELF!**



