



SME (Subject Matter Experts) Information					
	Design SME (CVTC)		Content SME (FVTC)		
SME Name	Kelly Childs		Mitch Luker, MSN, RN		
SME Email Address	Kchilds1@cvtd	c.edu	luker@fvtc.edu		
SME Phone Number	715-858-1878		920-831-5642		
-	Expected Qualifications Nursing Scenarios: Simulation or teaching experience required within the past 3 years.				
Credentials related to program area Designations, Certifications Degrees (Include the name of the granting institution), Bachelor's Degree, other post-secondary degrees, (include majors & minors) publications or other achievements		Master of Science in Nursing – Education			
Related Experience & Qualifications What is your demonstrated experience in developing and/or implementing similar deliverables? Examples to include, but are not limited to: number of years of teaching noting the two most recent years, years of industry experience, experience in developing curriculum, experience in reviewing curriculum		I have worked as a nurse for 13 years. I have been teaching nursing for 3 years. I managed a peri-operative department for 3 years. I was an education coordinator for 9 units and over 800 nursing staff.			
Affiliations Current position and organization		Interim Manager Health Division Support			
Game Title	Substance Use				
Skill Focus	Therapeutic Comr	Therapeutic Communication			
Discipline	Nursing Level 1				



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Rating Scale			
Value	Description		
Met	Fully or adequately meets expectations		
Not Met	Partially met or failed to meet expectations		
N/A	Not Applicable		
	Scoring Standard		

The course must receive a rating of "Met" or "N/A" on each criterion in order to successfully meet the requirements of the grant.

Directions for SME: Please place your initials in the column and row that applies.				
A. Lear	ning Objectives	Met	Not Met	N/A
1	Learning objectives are provided to outline learning experiences and are applicable and relevant to the subject matter and the audience.	Х		
2	The game is aligned to the curriculum and/or program outcomes.	Х		
Commen	s:			

B. Learning Environment (on iPad)		Met	Not Met	N/A
1	Instructions for the game are provided.	Х		
2	Introductory information regarding the topic of the serious game is provided to the learner.	Х		
3	The augmented reality (patient videos) is engaging and relevant to the learning experience.	Х		
4	Response rationale for correct and incorrect answers are provided to the learner.	Х		
5	A conclusion is provided with additional resources suggested for the learner.	х		
Comment	S:			

C. Teaching Plan (written documentation)		Met	Not Met	N/A
1	A scenario overview is provided.	х		
2	The purpose of the serious game is addressed.	х		
3	Instructions for how to use the serious game are provided.	х		

Comments: Great use of therapeutic conversation. This seemed to focus more on her wanting to give up her child for adoption and not about the use of her drugs.

A. TAACCT Grant Requirements		Met	Not Met	N/A
E1	The videos included in the ARIS software are closed captioned.	X		
E2	The course meets Intellectual Property Rights according to the TAACCCT 4 Grant ACT for Healthcare Curriculum Project Requirements (Creative Commons).	Х		
E3	Credits and/or References provided.	Х		
Comments:				