



SME (Subject Matter Expert) Review Rubric for ARISE Serious Games

SME (Subject Matter Experts) Information		
	Design SME (CVTC)	Content SME (FVTC)
SME Name	Kelly Childs	Mitch Luker, MSN, RN
SME Email Address	Kchilds1@cvtc.edu	luker@fvtc.edu
SME Phone Number	715-858-1878	920-831-5642
Expected Qualifications		
<u>Nursing Scenarios</u> : Simulation or teaching experience required within the past 3 years.		
Credentials related to program area Designations, Certifications Degrees (Include the name of the granting institution), Bachelor's Degree, other post-secondary degrees, (include majors & minors) publications or other achievements	Master of Science in Nursing – Education	
Related Experience & Qualifications What is your demonstrated experience in developing and/or implementing similar deliverables? Examples to include, but are not limited to: number of years of teaching noting the two most recent years, years of industry experience, experience in developing curriculum, experience in reviewing curriculum	I have worked as a nurse for 13 years. I have been teaching nursing for 3 years. I managed a peri-operative department for 3 years. I was an education coordinator for 9 units and over 800 nursing staff.	
Affiliations Current position and organization		
Game Title	Pediatric Separation Anxiety	
Skill Focus	Therapeutic Communication	
Discipline	Nursing Level 1	



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Rating Scale	
Value	Description
Met	Fully or adequately meets expectations
Not Met	Partially met or failed to meet expectations
N/A	Not Applicable
Scoring Standard	
The course must receive a rating of "Met" or "N/A" on each criterion in order to successfully meet the requirements of the grant.	

Directions for SME: Please place your initials in the column and row that applies.				
A. Learning Objectives		Met	Not Met	N/A
1	Learning objectives are provided to outline learning experiences and are applicable and relevant to the subject matter and the audience.	X		
2	The game is aligned to the curriculum and/or program outcomes.	X		
Comments:				

B. Learning Environment (on iPad)		Met	Not Met	N/A
1	Instructions for the game are provided.	X		
2	Introductory information regarding the topic of the serious game is provided to the learner.	X		
3	The augmented reality (patient videos) is engaging and relevant to the learning experience.	X		
4	Response rationale for correct and incorrect answers are provided to the learner.	X		
5	A conclusion is provided with additional resources suggested for the learner.	X		
Comments:				

C. Teaching Plan (written documentation)		Met	Not Met	N/A
1	A scenario overview is provided.	X		
2	The purpose of the serious game is addressed.	X		
3	Instructions for how to use the serious game are provided.	X		
Comments:				

A. TAACCT Grant Requirements		Met	Not Met	N/A
E1	The videos included in the ARIS software are closed captioned.	X		
E2	The course meets Intellectual Property Rights according to the TAACCCT 4 Grant ACT for Healthcare Curriculum Project Requirements (Creative Commons).	X		
E3	Credits and/or References provided.	X		
Comments:				