

LINN BENTON COMMUNITY COLLEGE CURRICULUM REVIEW: FEBRUARY 5, 2016

Course Name

ART 102 "Understanding Art"

Percentage of Materials that are Open Educational Resource

Approximately 100% of course materials have been created by Linn Benton, are already in the public domain, or Linn Benton has utilized a Creative Commons license, so the material is considered OER. The textbook is non-OER material published by Cengage.

Course Outcomes and Assessments Used

ART 102 has three learning outcomes:

- 1. Articulate verbally and in writing a general understanding of the significance of visual art in a wide variety of culture and media.
- 2. Create a personal work of art. Articulate verbally and in writing the form and content of the piece, along with information about significant artists and art works relative to the created artwork, and to visual art.
- 3. Articulate verbally and in writing appropriate art vocabulary, and art evaluation concepts, when viewing visual art.

The course is divided into credit units. The first credit unit provides an initial introduction to art and the artistic process, and includes three modules, with each module assessing competency through testing that requires the student to successfully demonstrate knowledge.

The first module provides a basic understanding and the genesis of art. The second module covers the fundamental principles of art such as colors, contrasts, lines and various visual elements. The third module covers principles of design. All modules assess the student's knowledge of concepts through applied exercises where students must demonstrate knowledge and skills learned. Modules have "self-check" points and competency assessment activities, which are additional quizzes that contain questions tied to class materials. A final assessment at the end of the three modules comprehensively evaluates the student's competency and understanding of all concepts through administration of a quiz.

The second credit unit contains three modules that emphasize two-dimensional art such as drawing, painting, printmaking, photography, film, and the digital arts and the cultural significance of these forms. The first module provides a comprehensive foundation for comparative analysis of art including bias, historical styles and drawing techniques. The second module covers the process of painting and printmaking. The third module covers photography, film and the digital arts. All modules assess the student's knowledge of concepts through applied exercises where students must demonstrate knowledge and skills learned. Modules have "self-check" points and competency assessment activities, which are additional quizzes that contain questions tied to class materials. A final assessment at the end of the three modules comprehensively evaluates the student's competency and understanding of all concepts through administration of a quiz.



The third credit unit contains three modules that cover three-dimensional art such as sculpture. The first module provides details of sculpture including different examples of sculpture and techniques for the creation of sculptures. The second module focuses on architecture and provides a basic foundation on the topic. The third module covers the visual and physical properties of different craft media such as clay, glass, metal, wood and fiber. All modules assess the student's knowledge of concepts through exercises that promote the application of relevant concepts. Modules have "self-check" points and competency assessment activities, which are quizzes that contain questions tied to class materials. A final assessment at the end of the three modules comprehensively evaluates the student's competency and understanding of all concepts through administration of a quiz.

All modules have assessments that require the student to demonstrate proficiency of the concepts taught in the modules. Proficiency is demonstrated through application of knowledge utilizing quizzes that include concepts taught in lessons and through exercises. A final assessment at the end of the modules comprehensively evaluates the student's competency and understanding of all concepts through administration of a final quiz.

Teaching Methods

ART 102 is taught online. Teaching methods include the use of readings, videos, visual aids that create opportunities for art interpretation, and practice exercises that students can conduct on their own time.

Industry Standards and the Course

The ART 102 course is not designed to embed particular industry standards; however, relevant artistic concepts and terms are integrated into the curriculum.